

IN THE CLAIMS:

1-2. (Canceled)

3. (Previously Presented) A method of operating a virtual jukebox by a group of persons, comprising the steps of:

receiving, at a virtual jukebox device that is communicatively coupled to networked devices via a network interface, at least one playback request from at least one of the networked devices for rendering at least one audio file, each of the networked devices being operated by at least one person of the group of persons;

storing the received at least one playback request in a queue in the virtual jukebox device;

requesting a copy of the at least one audio file associated with the at least one playback request;

storing the copy of the requested at least one audio file in the virtual jukebox device;

rendering the stored copy of the requested at least one audio file by the virtual jukebox device;

contemporaneously with the step of rendering, receiving at the virtual jukebox device, from the networked devices via the network interface, at least one vote for or against the at least one audio file; and

providing audio to the group of persons in a shared acoustical environment, the audio corresponding to the at least one audio file being rendered.

4. (Previously Presented) The method of Claim 3, wherein the at least one playback request received from the at least one networked device comprises an indication of location of the associated at least one audio file.

5. (Original) The method of Claim 4, wherein the indication of location of the associated at least one audio file comprises at least one URL (Uniform Resource Locator) for the at least one audio file.

6. **(Previously Presented)** The method of Claim 3, wherein the step of storing the received at least one playback request in the queue comprises the step of storing in the queue at least one queue item associated with the at least one associated audio file, respectively, wherein each of the at least one queue item includes a count of the number of times that an associated audio file has been requested.
7. **(Previously Presented)** The method of Claim 3, further comprising the step of arranging the received at least one playback request in the queue in a first-in-first-out order.
8. **(Previously Presented)** The method of Claim 3, wherein the step of requesting a copy of the at least one audio file associated with the at least one playback request comprises the step of requesting a copy of the at least one audio file from a networked device via the network interface.
9. **(Original)** The method of Claim 8, wherein the step of requesting a copy of the at least one audio file from a networked device is accomplished in time for rendering at least a portion of the requested at least one audio file.
10. **(Previously Presented)** The method of Claim 3, further comprising, after the step of rendering the stored copy of the requested at least one audio file, the step of removing from the queue the at least one playback request associated with the rendered at least one audio file.
11. **(Previously Presented)** The method of Claim 3, further comprising the steps of:
 - totaling the received at least one vote for or against the at least one audio file;
 - calculating the percent of votes for an audio file currently being rendered relative to the total votes received for and against the audio file;
 - comparing the calculated percent to a threshold; and
 - stopping the rendering of the audio file currently being rendered if the comparison does not meet or exceed the threshold.

12. **(Original)** A method, comprising the steps of:

- rendering an audio file;
- receiving via a network a message from a networked device, the message comprising one of the following:
 - a vote for the audio file being rendered; and
 - a vote against the audio file being rendered;
- providing a relative vote indication corresponding to a summation of received votes relating to the audio file being rendered;
- comparing the relative vote indication to a voting threshold; and
- stopping the rendering of the audio file if the relative vote indication does not meet or exceed the voting threshold.

13. **(Original)** The method of Claim 12, further comprising the step of:

- contemporaneous with the step of rendering the audio file, providing audio in a shared acoustical environment, the audio corresponding to the audio file being rendered.

14. **(Original)** The method of Claim 12, further comprising the step of requesting a copy of the audio file from a networked device via a network interface.

15. **(Canceled)**

16-19. **(Canceled)**

20. **(Original)** A computer readable medium including computer instructions for operating a virtual jukebox system, the computer instructions comprising instructions for:

rendering an audio file;

receiving via a network a message from a networked device, the message comprising one of the following:

a vote for the audio file being rendered; and

a vote against the audio file being rendered;

providing a relative vote indication corresponding to a summation of received votes relating to the audio file being rendered;

comparing the relative vote indication to a voting threshold; and

stopping the rendering of the audio file if the relative vote indication does not meet or exceed the voting threshold.

21. **(Previously Presented)** The computer readable medium of Claim 20, further comprising computer instructions for:

contemporaneous with rendering the audio file, providing audio in a shared acoustical environment, the audio corresponding to the audio file being rendered.

22. **(Original)** The computer readable medium of Claim 20, further comprising computer instructions for:

requesting a copy of the audio file from a networked device via a network interface.

23. **(Canceled)**

24. **(Canceled)**

25. **(Previously Presented)** A virtual jukebox system for listening to a same audio file by all listeners of a group of listeners, the virtual jukebox system including a single set of speakers through which all listeners of the group can hear the same audio file, comprising:

- a network interface for communication with at least one networked device;
- an audio platform interface for rendering audio files;
- data memory comprising a queue for storing at least one playback request from at least one networked device for rendering at least one audio file corresponding to the at least one playback request;
- a program memory;
- a processor/controller, electrically coupled to the network interface, the data memory, and the program memory;
- a queue manager, electrically coupled to the program memory, for managing the queue;
- an audio player manager, electrically coupled to the program memory, for:
 - requesting a copy of the at least one audio file corresponding to the at least one playback request;
 - storing the copy of the requested at least one audio file in the data memory;
 - rendering the stored copy of the requested at least one audio file; and
 - providing audio in a shared acoustical environment, the audio corresponding to the at least one audio file being rendered; and
- a voting manager, electrically coupled to the program memory, for receiving, from the at least one networked device via the network interface, at least one vote for or against the at least one audio file.

26. **(Previously Presented)** The virtual jukebox system of claim 25, wherein the audio player manager renders the stored copy of the requested at least one audio file contemporaneously with the voting manager receiving the at least one vote for or against the at least one audio file being rendered.

27. **(Original)** The virtual jukebox system of claim 25, wherein the audio player manager requests a copy of the at least one audio file corresponding to the at least one playback request from a networked device.

28. **(Original)** The virtual jukebox system of claim 25, further comprising an autoplay manager, electrically coupled to the program memory, for

storing a list of previously rendered audio files, the audio files having been rendered in response to received playback requests from networked devices;

selecting an audio file from the list of previously rendered files; and

after the rendering of all audio files associated with playback requests has been completed, rendering the selected audio file.

29. **(Original)** The virtual jukebox system of claim 25, wherein the autoplay manager stops selecting an audio file when a request for an audio file is received.

30. **(Previously Presented)** The virtual jukebox system of claim 25, further comprising a list of lists, each of the individual lists containing at least one list item corresponding to at least one song that has been rendered by a virtual jukebox system, the at least one song further being associated with a number of votes for and against the at least one song that were cast during its rendering, and a time of last rendering.

31-37. **(Canceled)**

38. (Previously Presented) A virtual jukebox system for allowing multiple users to collectively decide upon listening to a same audio file at a same time in a shared acoustical environment, comprising:

a plurality of networked devices, each networked device associated with a user; and

a virtual jukebox device, the virtual jukebox device including

a speaker;

a processor coupled to the speaker;

a network interface, coupled to the processor, for communication with the plurality of networked devices; and

a memory, coupled to the processor, for storing audio files, the memory further including a virtual jukebox application for

receiving a playback request for an audio file from at least one of the plurality of networked devices,

receiving from the plurality of networked devices, at least one vote for or against the playback request,

requesting from the memory a copy of the audio file corresponding to the playback request, and, in response to votes,

providing audio in the shared acoustical environment through the speaker by which all users can hear the same audio at the same time, the audio corresponding to the audio file of the playback request.

39. (Previously Presented) The virtual jukebox system of claim 38, in which, while the audio is being provided, the virtual jukebox application is also for

receiving from the plurality of networked devices, at least one vote for or against continuation of providing of the audio of the playback request, and, in response to the continuation votes, stopping the providing of the audio.